

# Mar Mercy

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## ABOUT ME

As a queer full-stack developer with a passion for frontend work, I enjoy creating outside-the-box, visually minimalist web applications that have a big impact. Additionally, coming from a background in graphic design, I operate with great attention to detail, heightened perspective on improving the user experience, and above all, creativity.

## SKILLS

**Technical Skills: Web-Development** with HTML, CSS, Javascript, jQuery, Node, Express, MongoDB, Python, Django, EJS, DTL, and React

**Non-Technical Skills: Computer Skills** with Microsoft Office and Google Drive products (Google Docs, Google Sheets, Google Slides, Google Forms); **Graphic Design** with Adobe Illustrator

## PROJECTS

**[Creature Keeper](#)** - A Tamagotchi-eque game focused on caring for spooky creatures; created with Javascript, jQuery, HTML, and CSS

**[Tripelocity](#)** - A trip sharing application aimed at millennials (made under specifications from a simulated client); created with Python, Sass, Django, DTL, and PostgreSQL

**[StatForge](#)** - A tabletop RPG system creation app designed for granular RPG creation from scratch; created with Python, Sass, Django, DTL, and PostgreSQL

## RELEVANT EXPERIENCE

**Software Engineering Student, General Assembly** **San Francisco CA (Sep 2021 - Dec 2021)**

- Learned under an experienced web developer and worked with other students to gain and hone software engineering skills
- Participated in a 4-unit immersive program, learning the fundamental and advanced skills of frontend and backend development
- Created 4 projects, 2 group projects and 2 solo, over the course of the 12-week program

**Various Sales Associate Experience** **San Francisco CA (Aug 2016 - Nov 2019)**

- Worked under store managers to assist with general daily store tasks and educate customers
- Assisted customers with product-related questions
- Communicated effectively with customers on details of products

**Freelance Graphic Designer, Dragonfly Design Group** **Burbank CA (Dec 2013 - Dec 2014)**

- Worked under a lead designer to assist with general tasks of the Dragonfly Design firm
- Managed invoice organization for a 7-person graphic design team to improve client communication flow
- Illustrated minimalist concepts for 5 logos weekly to further the design firm's logo concept output

## EDUCATION

**General Assembly** **San Francisco CA (December 2021)**

Software Engineering Immersive Program

**San Francisco State University** **San Francisco CA (Expected Graduation December 2022)**

Bachelor of Arts in Women and Gender Studies